Technology Demonstrators:

What are Technology Demonstrators?
At the University of Southern Queensland it is imperative that we continue to explore and discover innovative ways to facilitate leading edge teaching pedagogy through technology. By committing to using and supporting the Demonstrator methodology, we are also committing to the assumption that our most creative and practical ideas about teaching and learning, come from teachers and learners.

Technology Demonstrators use Agile principles – they are designed as short, sharp 90 day projects, where we dive deep to explore technologies that assist in learning and teaching and improve an educator’s professional practice and ultimately significantly enhance learning and teaching at USQ. These are evidence-based projects with measurable outcomes and support the Universities wider curriculum.

Highlights of the technologies:
- 3D Printing
- Aurasma
- BrainA
- ClarOread
- iSee
- Joomag
- Kubi
- Mobile Zoom Rig
- Paper Casts
- Peerwise
- Robotics
- Socrative
- Teaching Spaces
- vFairs
- Virtual Dissection
- VoiceThread
- Zoom